Understanding active mobility using computer vision and data visualisation

Panel 1: Science-Based Approach to Planning Future Scenarios

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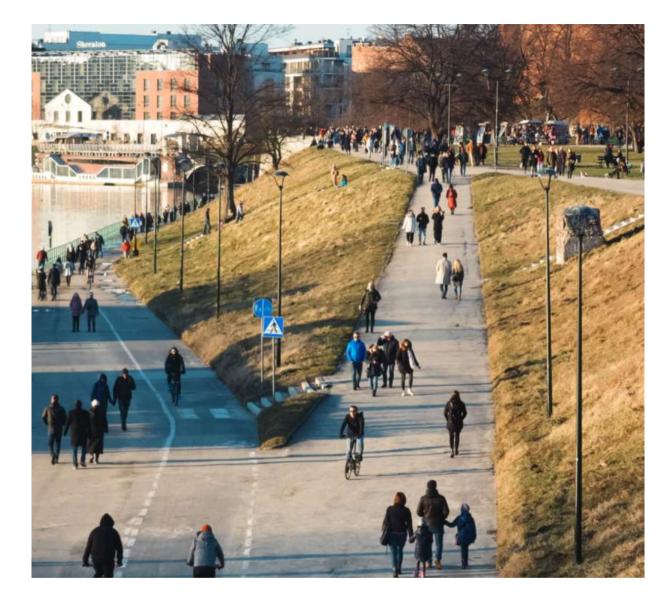
Sam Conrad Joyce, Ibrahim Nazim, Meriky Lo Alexander





TECHNOLOGY AND DESIGN

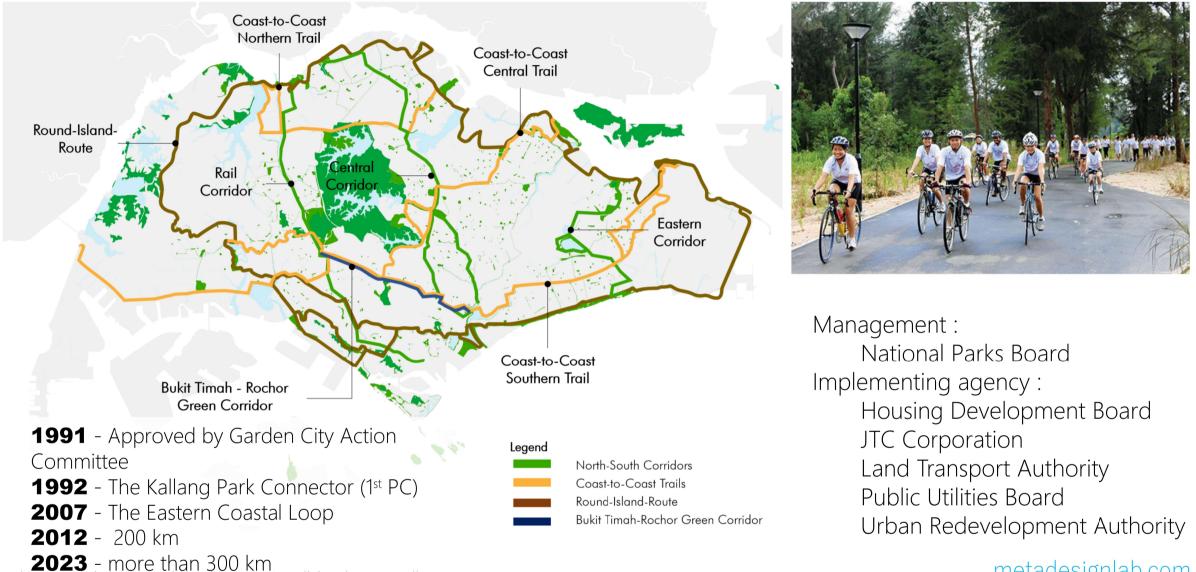
Active mobility (walking + cycling), have been widely identified as a key element in promoting healthy lifestyle and creating liveable cities.





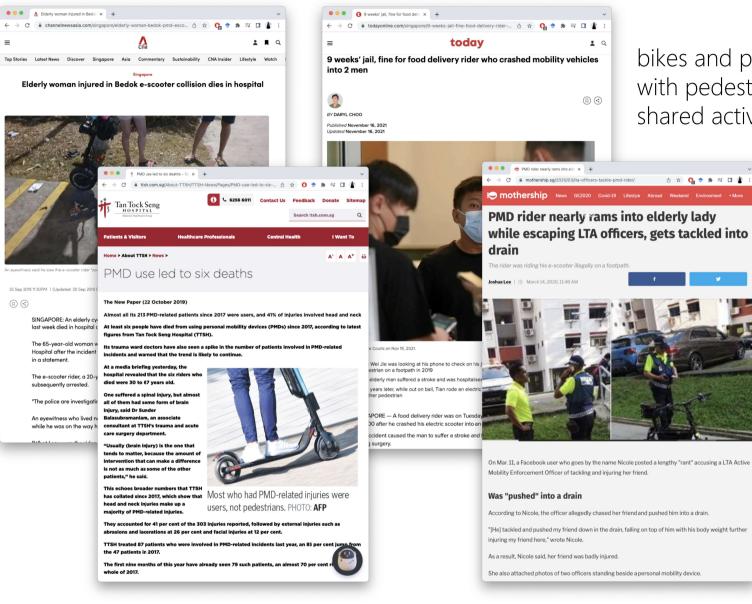
15-minute city (Carlos Moreno)

Active mobility zones like Park Connector Networks (PCN) have been a goal for Singapore's policy planning and infrastructure construction



tps://development.asia/case-study/park-connectors-living-large-small-spaces

Pedestrian-PMD collisions: A safety concern



bikes and personal mobility devices (PMD) collision with pedestrians have escalated safety concerns on shared active mobility paths.

Rising number of PMD accidents



*2019 Q3 includes data till 26/09/2019

Source: TAN TOCK SENG HOSPITAL STRAITS TIMES GRAPHICS

Objectively understanding how different users interact can inform design decision to safely incorporating active mobility into urban design





We should carefully consider and design the data we use to measure and improve our cities in a similar way that health tracking does for individuals...

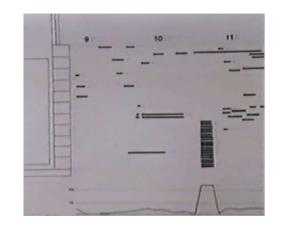


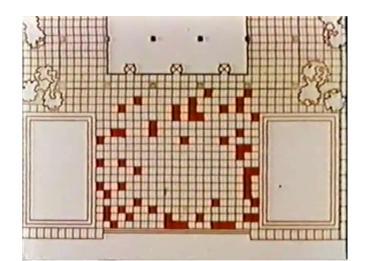
This should include data collection techniques that embrace new data streams and AI to process them.

William Whyte - The Social Life of Small Urban Spaces

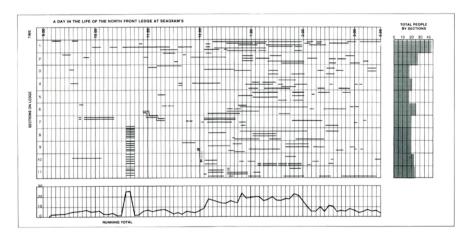








William Whyte The Social Life of Small Urban Spaces 1980



ML Urban and Recreation Activity Capture

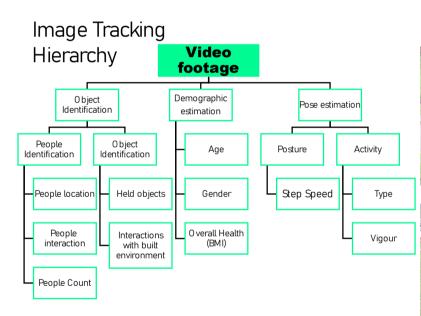
Pose Estimation





Demographics and Health Estimation

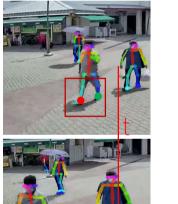




Object and Location Interaction Tracking



Activity and Health Tracking







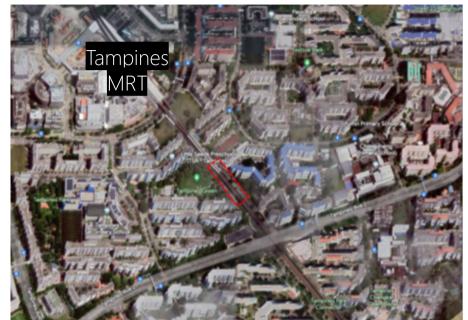
Research goals

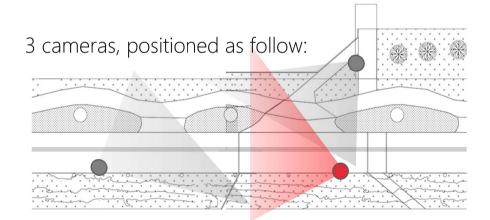
- To deploy modern machine learning over long-duration video captures paired with spatiotemporal data-visualisation techniques to gain objective data and insights on active mobility use patterns
- To understand how different types of users behave and interact in shared spaces and how the design of those spaces influences them
- To appraise the applicability, opportunities, and limitations of computer vision in urban research

Methods



Site location: Tampines PCN shared walkway



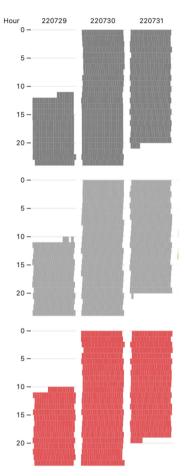




Battery operated/ Solar charged Encrypted internal memory mp4 video 1920 x 1080 res 15 fps

Selected Camera View



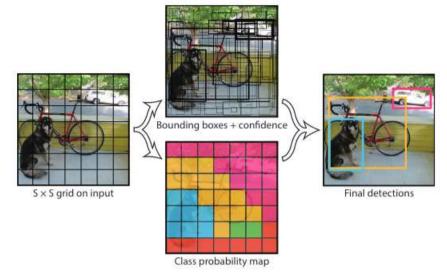


Data collection period: 29/07/2022 - 31/07/2022 Data: 169 hours (55 hours)

Methods

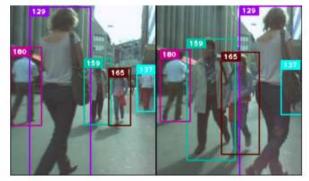


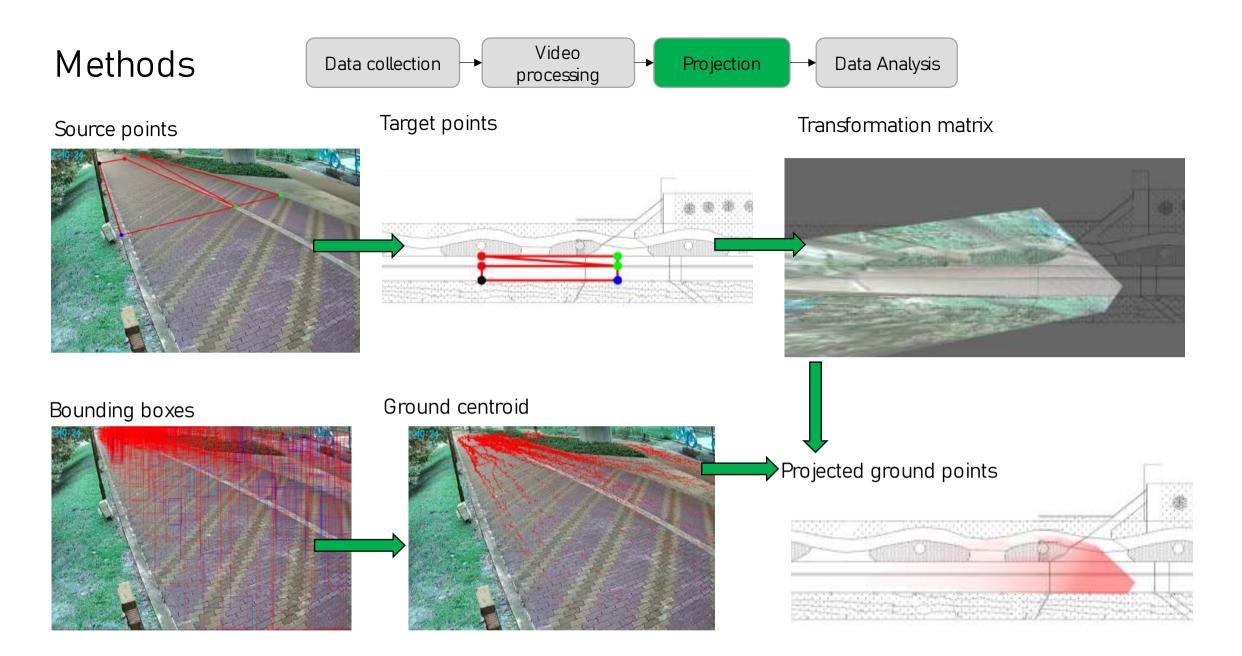
YOLO: Object identification and classification





DeepSORT: Object tracking





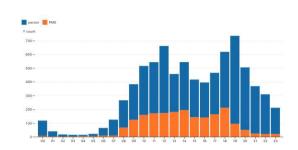
Methods

Volume

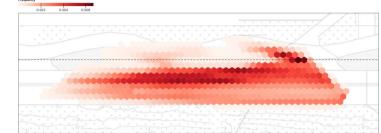
Speed



Temporal

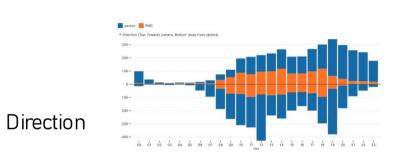


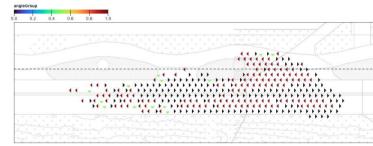
Spatial



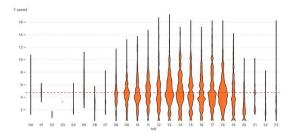
Spatiotemporal

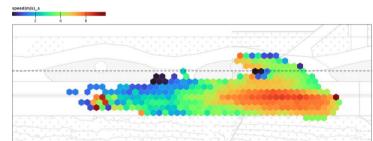
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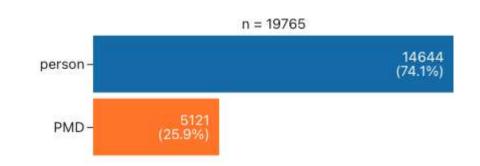
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Users and Activities



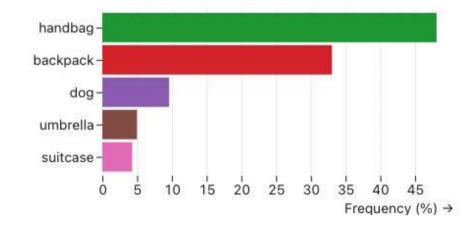




Bikes Scooters Wheelchairs Personal Mobility Aids (PMAs) Strollers

PMD types:

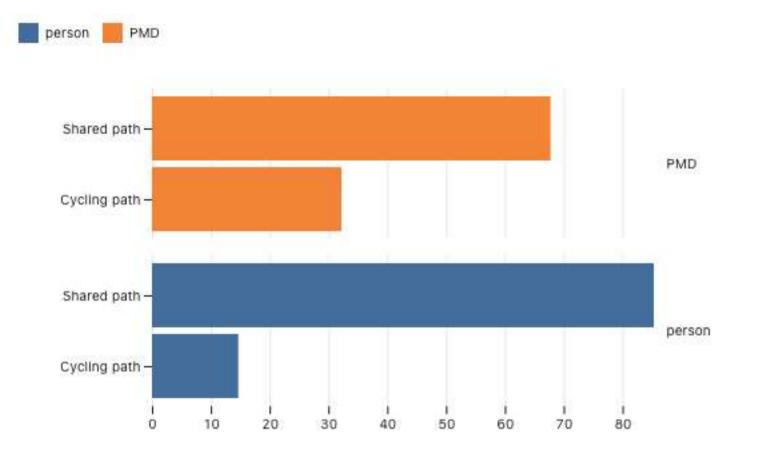
Pedestrian Activities



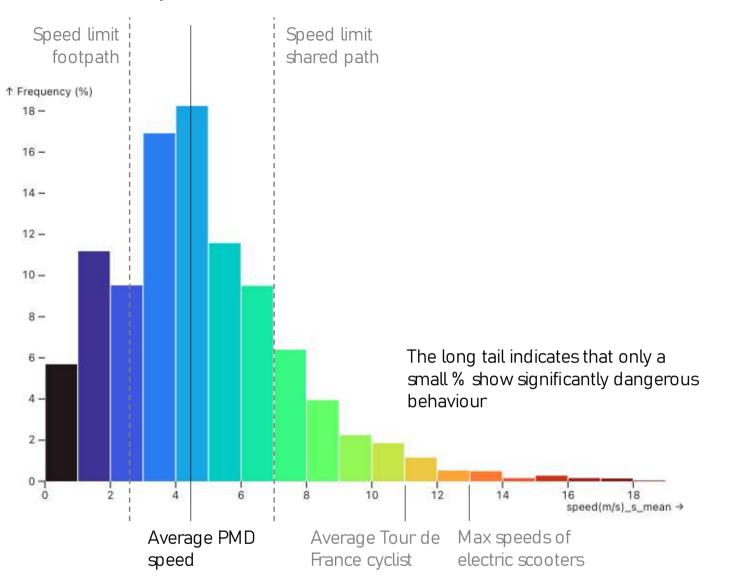


Activity types: Commuting Jogging Dog walking Shopping

15 % of pedestrians use the cycling path 70 % of PMD use the shared path



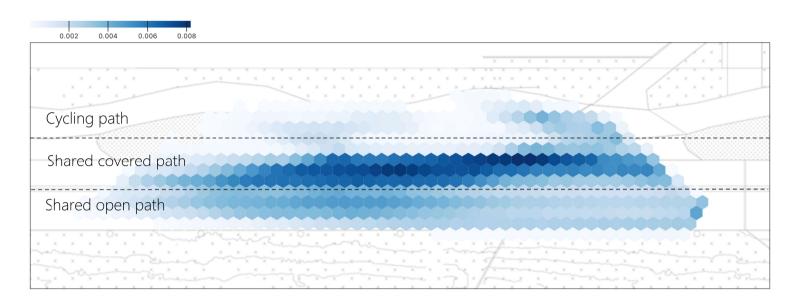
Most PMD are under the speed limit



Where are they? Pedestrians

Pedestrians use both the shared path and the cycling lane

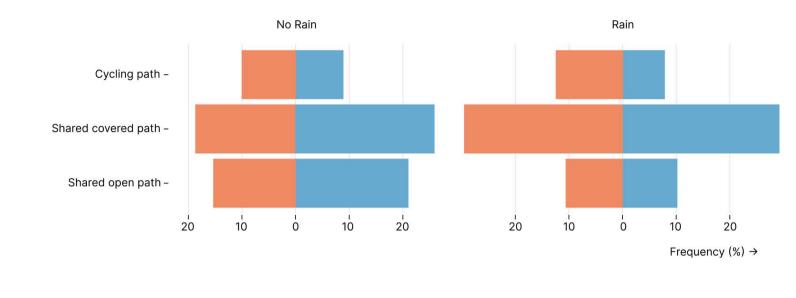
Use of covered path more prominent during afternoon

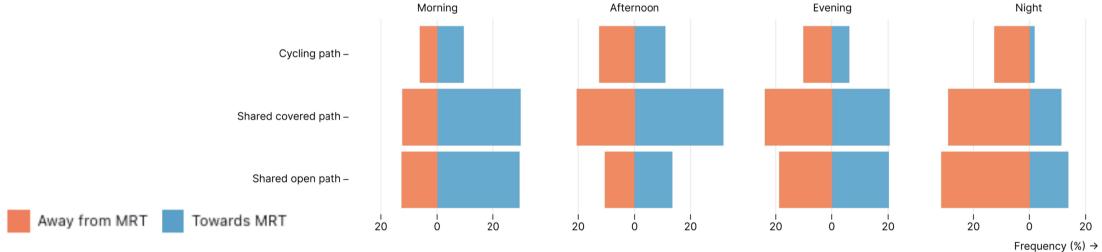


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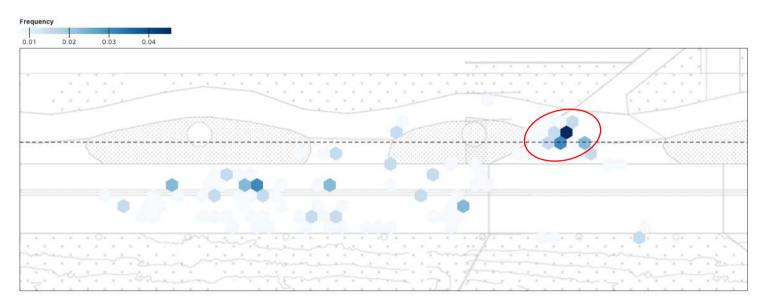
Pedestrians prefer covered path when warm/rain

Pedestrians walking in both directions use the covered path more in the afternoons and rain





People frequently stop at the intersection of the bicycle path and linear track while waiting or socializing



proportion of people > 60 seconds speed < 0.2 m/s



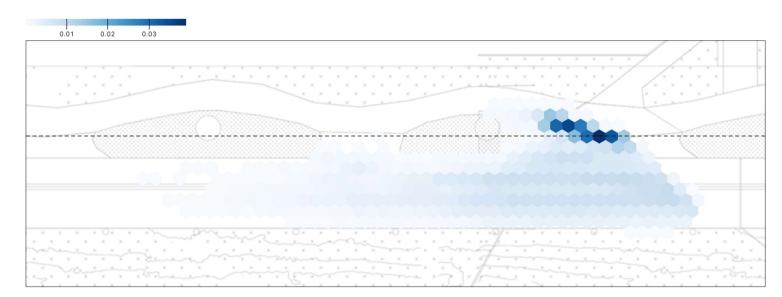




Where are they? **PMD**

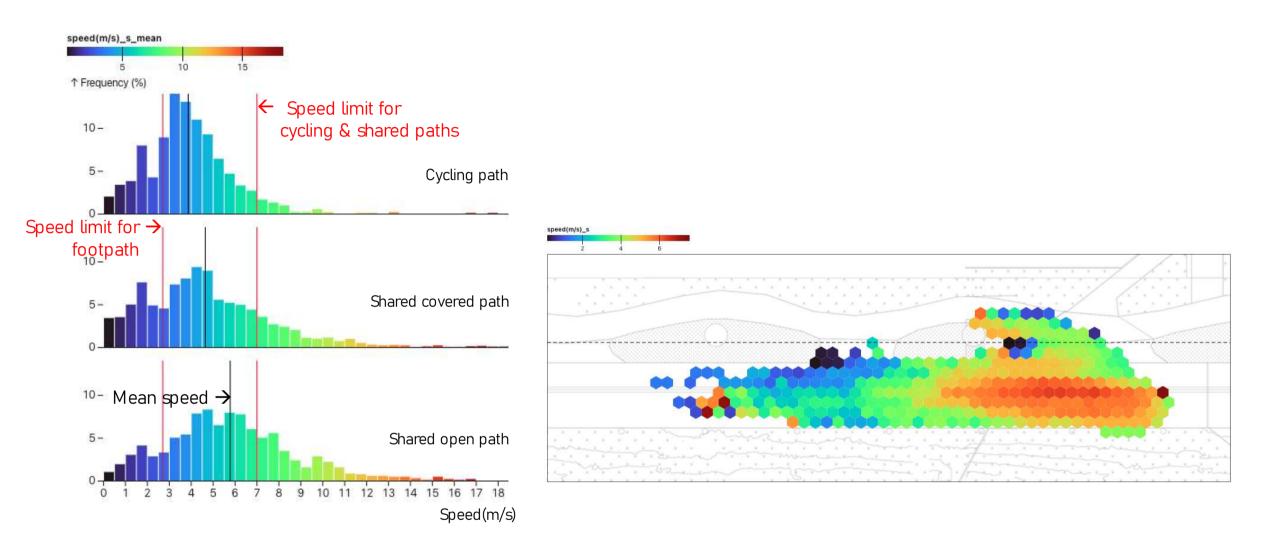
PMDs prefer the dedicated cyclist path.

More PMDs in the shared path in the evenings and night.



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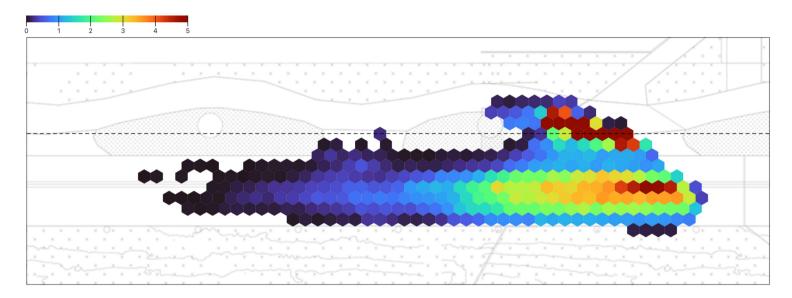
Faster PMD prefer the bottom half of shared path



High-interaction Zones

Potential conflict zones marked by high interactions of pedestrians and PMD.

Most notably the cycling path and the centre of the shared path.



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Planning Implications

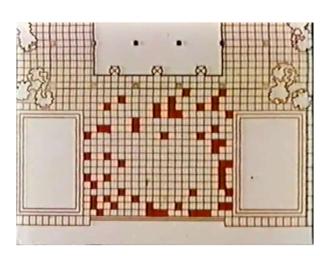
- Focus on minority dangerous PMD behaviour who travelled at extreme speeds
- Policy to reduce pedestrian activities on cycling path
- Consider how weather and time of day impacts behaviour and use patterns eg. fewer cyclists when it rains, pedestrians take cover
- Use design elements to direct behaviour eg. shelter for pedestrians and straight vs curvy paths for PMD

Conclusions

The capabilities of the approach :

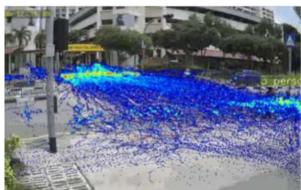
- Relatively easy to cover large areas and obtain continuous data over long durations
- Can extract location and movement with higher
 precision
- Can analyse multiple classes of objects simultaneously
- Insights on use patterns are helpful to understand crowd distributions, hotspot areas, peak hours, and clustering patterns
- Insights on how design elements (eg., traffic lights, shades, bench, path, trees, shelters) impacts use patterns





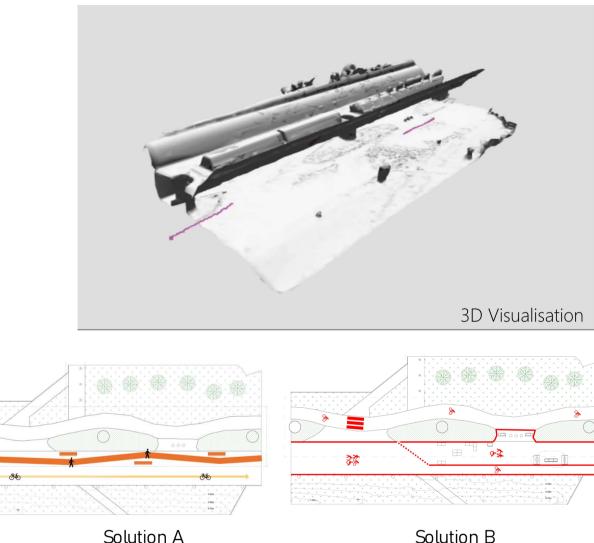
Then





Future Work

- Expanding classification to capture more urban activities and users
- Spatially integrate data from multiple sensors
- Enhance video capture by employing cameras with better sensors and higher frame rates to improve accuracy
- Expand spatiotemporal metrics and visualisation techniques for deeper insights and better communication (4D)
- Explore A/B testing for different planning scenarios using data driven site interventions to reduce conflicts and improve active mobility experience



Solution B metadesignlab.com

Thank you!

Team

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